Impact of Computer technology on Architectural presentation

by

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ABSTRACT

Representation of idea has always been a key issue for designers. In terms of architecture, architect struggles to communicate their ideas. Various ways have been tried in order to communicate to other people, such as the user, about an architectural idea, in the form of sketches, drawings, perspective, isonometric, axonometric, or even model. But until the emergence of photo realistic simulation software, none of the above-mentioned methods has been able to depict clearly how the space will be like until it is built. This study intends to examine the impact of visualization tools compare to the traditional ways of the representation of architectural idea.

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