Abstract

The paper attempts to address the relation between architecture (real) and its photographic image (representation). The limitations and capabilities of the photographic image to simulate conditions for architectural experience are discussed.

Instead of using the photographic medium as a mirror to reflect a 'surface' reality, the paper suggests that it could present perceptive views of architecture. In this extended view of reality, the ideas behind architectural reality can be made legible to us. The paper also suggests the medium can be a beneficial tool for architects in their production work, if it is worked upon as an extension of architectural reality.